# **NEC** NEC LCD Technologies, Ltd.

# TFT COLOR LCD MODULE

NL10276BC24-19D

31cm (12.1 Type) XGA LVDS interface (1port)

# PRELIMINARY DATA SHEET =

DOD-PP-0322 (1st edition)



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NL10276BC24-19D

#### INTRODUCTION

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The **Specific** quality grade applies to the products developed, designed and manufactured in accordance with the standards or quality assurance program designated by a customer who requires an extremely higher level of reliability and quality for such products.

Examples: Military systems, aircraft control equipment, aerospace equipment, nuclear reactor control systems, medical equipment/devices/systems for life support, etc.

The quality grade of this product is the "Standard" unless otherwise specified in this document.

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# **NEC** NEC LCD Technologies, Ltd.

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#### 1. OUTLINE

#### 1.1 STRUCTURE AND PRINCIPLE

Color LCD module NL10276BC24-19D is composed of the amorphous silicon thin film transistor liquid crystal display (a-Si TFT LCD) panel structure with driver LSIs for driving the TFT (Thin Film Transistor) array and a backlight.

The a-Si TFT LCD panel structure is injected liquid crystal material into a narrow gap between the TFT array glass substrate and a color-filter glass substrate.

Color (Red, Green, Blue) data signals from a host system (e.g. signal generator, etc.) are modulated into best form for active matrix system by a signal processing circuit, and sent to the driver LSIs which drive the individual TFT arrays.

The TFT array as an electro-optical switch regulates the amount of transmitted light from the backlight assembly, when it is controlled by data signals. Color images are created by regulating the amount of transmitted light through the TFT array of red, green and blue dots.

#### 1.2 APPLICATION

• FCNOTE

#### 1.3 FEATURES

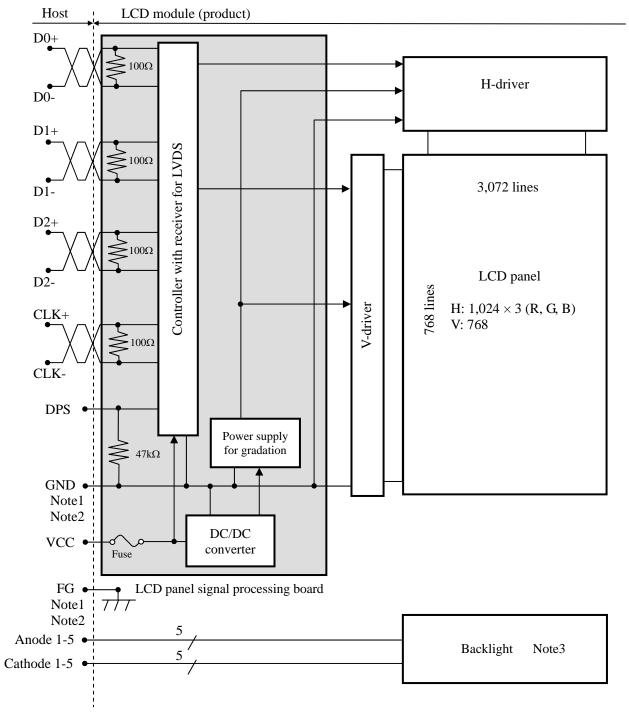
- High contrast
- Wide viewing angle
- LVDS interface
- Reversible-scan direction
- LED backlight type

### 2. GENERAL SPECIFICATIONS

Display area	245.76 (H) × 184.32 (V) mm
Diagonal size of display	31cm (12.1 inches)
Drive system	a-Si TFT active matrix
Display color	262,144 colors
Pixel	1,024 (H) × 768 (V) pixels
Pixel arrangement	RGB (Red dot, Green dot, Blue dot) vertical stripe
Dot pitch	$0.08 \text{ (H)} \times 0.24 \text{ (V)} \text{ mm}$
Pixel pitch	$0.24 \text{ (H)} \times 0.24 \text{ (V)} \text{ mm}$
Module size	$260.0 \text{ (W)} \times 200.0 \text{ (H)} \times 6.9 \text{ (D)} \text{ mm (typ.)}$
Weight	305g (typ.)
Contrast ratio	600:1 (typ.)
Viewing angle	<ul> <li>At the contrast ratio ≥ 10:1</li> <li>Horizontal: Right side 70° (typ.), Left side 70° (typ.)</li> <li>Vertical: Up side 60° (typ.), Down side 60° (typ.)</li> </ul>
Designed viewing direction	<ul> <li>At DPS= Low or Open: Normal scan</li> <li>Viewing direction without image reversal: up side (12 o'clock)</li> <li>Viewing direction with contrast peak: down side (6 o'clock)</li> <li>Viewing angle with optimum grayscale (γ=2.2): normal axis (perpendicular)</li> </ul>
Polarizer surface	Antiglare
Polarizer pencil-hardness	3H (min.) [by JIS K5400]
Color gamut	At LCD panel center 40 % (typ.) [against NTSC color space]
Response time	$Ton + Toff (10\% \longleftrightarrow 90\%)$ 25 ms (typ.)
Luminance	$At IL=20mArm$ $430 \text{ cd/m}^2 \text{ (typ.)}$
Signal system	LVDS 1port (Receiver: THC63LVDF84B, THine Electronics Inc. or equivalent) 8bit/6bit digital signals for data of RGB colors, Dot clock (CLK), Data enable (DE)
Power supply voltage	LCD panel signal processing board: 3.3V
Backlight	LED backlight type
Power consumption	At IL=20mArm, Checkered flag pattern 4.3 W

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#### 3. BLOCK DIAGRAM



Note1: Relations between GND (Signal ground) and FG (Frame ground) in the LCD module is as follows.

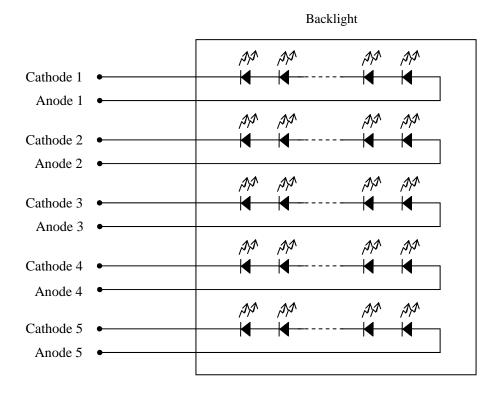
GND-FG Not connected

Note2: GND and FG must be connected to customer equipment's ground, and it is recommended that GND and FG are connected together in customer equipment.

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Note3: Detail of backlight



#### 4. DETAILED SPECIFICATIONS

### 4.1 MECHANICAL SPECIFICATIONS

Parameter	Specification		Unit
Module size	$260.0 \pm 0.3 \text{ (W)} \times 200.0 \pm 0.3 \text{ (H)} \times 6.9 \pm 0.5 \text{ (D)}$	Note1	mm
Display area	245.76 (H) × 184.32 (V)	Note1	mm
Weight	305 (typ.), 320 (max.)		ър

Note1: See "7. OUTLINE DRAWINGS".

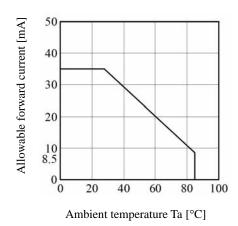
### 4.2 ABSOLUTE MAXIMUM RATINGS

	Parameter	Symbol	Rating	Unit	Remarks
Power supply voltage	LCD panel signal processing board	VCC	-0.3 to +4.0	V	
Input voltage for	Display signals Note1	VD	-0.3 to VCC+0.3	V	-
signals	Function signal Note2	VF	-0.3 to VCC+0.3	V	
	Power dissipation	PD	1.1	W	
Backlight	Forward current	IL	Note3	mA	per one circuit
	Pulse forward current	IFP	Note4	mA	
S	torage temperature	Tst	-20 to +60	°C	-
Op	perating temperature	Тор	-20 to +60	°C	Note5
			≤ 95	%	Ta ≤ 40°C
]	Relative humidity Note6	RH	≤ 85	%	$40^{\circ}\text{C} < \text{Ta} \le 50^{\circ}\text{C}$
			≤ 55	%	$50^{\circ}\text{C} < \text{Ta} \le 60^{\circ}\text{C}$
. A	Absolute humidity Note6	АН	≤ 71 Note7	g/m <sup>3</sup>	Ta > 60°C

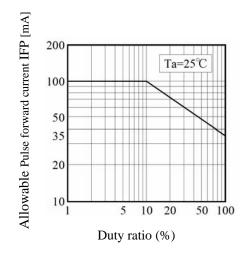
Note1: D0+/-, D1+/-, D2+/-, CLK+/-

Note2: DPS

Note3: Forward current



Note4: Pulse forward current



Note5: Measured at center of LCD panel surface (including self-heat)

Note6: No condensation

Note7: Water amount at Ta= 60°C and RH= 55%

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### 4.3 ELECTRICAL CHARACTERISTICS

# 4.3.1 LCD panel signal processing board

 $(Ta = 25^{\circ}C)$ 

							(1a 25 C)
Parameter	Symbol	min.	typ.	max.	Unit	Remarks	
Power supply voltage		VCC	3.0	3.3	3.6	V	-
Power supply current	ICC	-	420 Note1	680 Note2	mA	at VCC = 3.3V	
Permissible ripple voltage		VRP	-	-	100	mVp-p	for VCC
Differential input threshold	High	VTH	-	-	+100	mV	at VCM=1.2V
voltage for LVDS receiver	Low	VTL	-100	1	-	mV	Note3
Terminating resistance		RT	-	100	-	Ω	-
Input voltage for DDS signal	High	VFH	0.7VCC	-	VCC	V	CMOS level
Input voltage for DPS signal	Low	VFL	0	-	0.3VCC	V	CIVIOS level

Note1: Checkered flag pattern [by EIAJ ED-2522]

Note2: Pattern for maximum current

Note3: Common mode voltage for LVDS receiver

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## 4.3.2 Backlight

 $(Ta=25^{\circ}C)$ 

Parameter	Symbol	min.	typ.	max.	Unit	Remarks
Forward Current	IL	-	20	35	mA	-
Forward Voltage	VL	-	28.8	31.5	V	at IL= 20 mA

Note1: Please drive with constant current.

Note2: The Luminance uniformity may be changed depending on the current variation between 5 circuits. It is recommended that the current value difference between each circuit is less than 5%.

## 4.3.3 Power supply voltage ripple

This product works, even if the ripple voltage levels are beyond the permissible values as following the table, but there might be noise on the display image.

Power	supply voltage	Ripple voltage Note1 (Measure at input terminal of power supply)	Unit
VCC	3.3 V	≤ 100	mVp-p

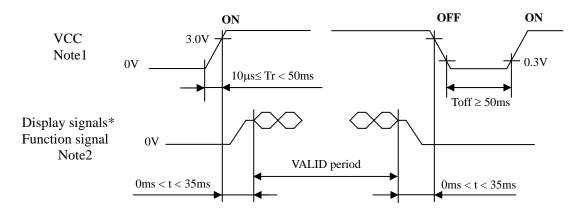
Note1: The permissible ripple voltage includes spike noise.

### 4.3.4 Fuse

Parameter		Fuse	Rating	Fusing current	Remarks	
Tarameter	Туре	Supplier	Rading	Tusing current	Kemarks	
VCC	FCC16202AB	KAMAYA ELECTRIC	2.0A	4.0A	Note1	
VCC	FCC10202AB	Co., Ltd.	32V	4.0A	Note1	

Note1: The power supply capacity should be more than the fusing current. If it is less than the fusing current, the fuse may not blow in a short time, and then nasty smell, smoke and so on may occur.

### 4.4 POWER SUPPLY VOLTAGE SEQUENCE



<sup>\*</sup> These signals should be measured at the terminal of  $100\Omega$  resistance.

Note1: In terms of voltage variation (voltage drop) while VCC rising edge is below 3.0V, a protection circuit may work, and then this product may not work.

Note2: Display signals (D0+/-, D1+/-, D2+/- and CLK+/-) and function signal (DPS) must be Low or High-impedance, exclude the VALID period (See above sequence diagram), in order to avoid that internal circuits is damaged.

If some of display and function signals of this product are cut while this product is working, even if the signal input to it once again, it might not work normally. If customer stops the display and function signals, they should be cut VCC.

Note3: The backlight should be turned on within the valid period of display and function signals, in order to avoid unstable data display.

### 4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS

CN1 socket (LCD module side): FI-XB30SL-HF10 (Japan Aviation Electronics Industry Limited (JAE))
Adaptable plug: FI-X30\* (Japan Aviation Electronics Industry Limited (JAE))

	le plug:		viation Electronics Industry Limited (JAE))						
Pin No.	Symbol	Signal	Remarks						
1	VCC	- Power supply	Note1						
2	VCC	Tower suppry	Hotel						
3	GND	Ground	Note1						
4	GND	Ground	Hotel						
5	D0-	- Pixel data	Note2						
6	D0+	1 ixei data	110102						
7	GND	Ground	Note1						
8	D1-	Pixel data	Note2						
9	D1+	Fixel data	Note2						
10	GND	Ground	Note1						
11	D2-	- Pixel data	Note2						
12	D2+	Fixel data	Note2						
13	GND	Ground	Note1						
14	CLK-	- Pixel clock	Note2						
15	CLK+	- Pixel clock	Note2						
16	GND	Ground	Note1						
17	GND	Ground	Note1						
18	DPS	Selection of scan direction	High: Reverse scan Low or Open: Normal scan Note3						
19	GND	Ground	Note1						
20	GND	Ground	Note1						
21	K1	Cathode 1	-						
22	A1	Anode 1	-						
23	K2	Cathode 2	-						
24	A2	Anode 2	-						
25	K3	Cathode 3	-						
26	A3	Anode 3	-						
27	K4	Cathode 4	-						
28	A4	Anode 4	-						
29	K5	Cathode 5	-						
30	A5	Anode 5	-						

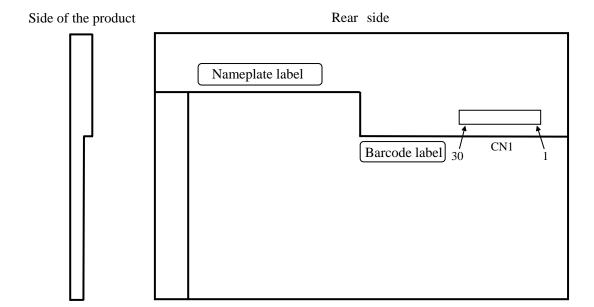
Note1: All GND and VCC terminals should be used without any non-connected lines

Note2: Twist pair wires with  $100\Omega$  (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

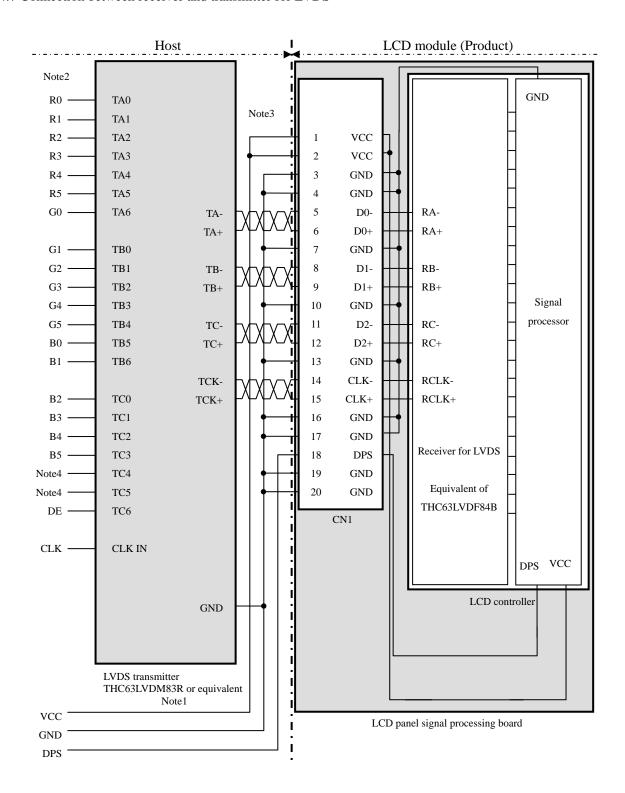
Note3: See "4.11 SCANNING DIRECTIONS".

Note4: See "4.7 Connection between receiver and transmitter for LVDS".

4.6 Positions of plug and socket



#### 4.7 Connection between receiver and transmitter for LVDS



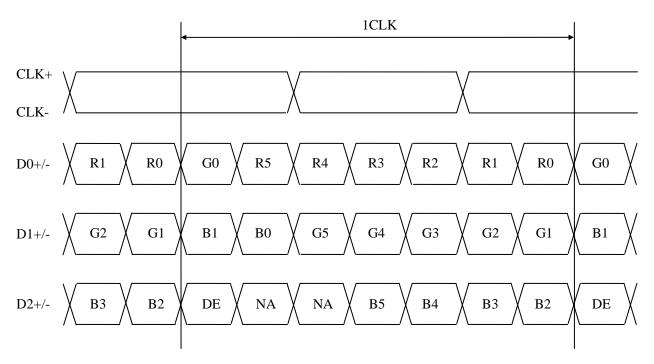
Note1: Recommended transmitter THC63LVDM83R (THine Electronics Inc.) or equivalent.

Note2: LSB (Least Significant Bit) – R0, G0, B0 MSB (Most Significant Bit) – R5, G5, B5

Note3: Twist pair wires with  $100\Omega$  (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

Note4: Input signals to TC4 and TC5 are not used inside the product, but do not keep TC4 and TC5 open to avoid noise problem.

# 4.8 Input data mapping



NA: Not available

## 4.9 DISPLAY COLORS AND INPUT DATA SIGNALS

This product can display equivalent of 262,144 colors in 64 gray scales. Also the relation between display colors and input data signals is as the following table.

Dia	play colors						Da	ıta sigi	nal (0:	Low	level,	1: Hi	gh lev	el)					
Disj	play colors	R 5	R 4	R 3	R 2	R 1	R 0	G 5	G 4	G3	G 2	G 1	G 0	B 5	B 4	В3	B 2	B 1	В 0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1
ors	Red	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
Basic colors	Magenta	1	1	1	1	1	1	0	0	0	0	0	0	1	1	1	1	1	1
sic	Green	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
Ba	Cyan	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
е		0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0
scal	dark	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0
gray scale	<b>↑</b>			:	:					:	:						:		
d gr	$\downarrow$			:	:					;	:						:		
Red	bright	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0
		1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0
-	Red	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ale		0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0
y sc	dark ↑	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0
Green gray scale	<b>↑</b>																		
sen	↓ bright	0	0	0		0	0	1	1	1	1	0	1	0	0	0	: 0	0	0
Gre	origin	0	0	0	0	0	0	1	1 1	1	1 1	0 1	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Diack	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
ale	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
y sc	†		U			U	U	U	U			U	J	U	U	U		1	U
gra	$\downarrow$										•						· :		
Blue gray scale	bright	0	0	0	0	0	0	0	0	0	. 0	0	0	1	1	1	. 1	0	1
B		0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1

#### 4.10 DISPLAY POSITIONS

The following table is the coordinates per pixel (See "4.11 SCANNING DIRECTIONS".).

C (0	, 0)					
RG	В					
$\left( \begin{array}{ccc} C(&0,&0) \end{array} \right)$	C( 1, 0)	• • •	C( X, 0)	• • •	C(1022, 0)	C(1023, 0)
C(0, 1)	C( 1, 1)	• • •	C( X, 1)	• • •	C(1022, 1)	C(1023, 1)
•	•	•	•	•	•	•
•	•	• • •	•	• • •	•	• • •
•	•	•	•	•	•	•
C( 0, Y)	C( 1, Y)	• • •	C( X, Y)	• • •	C(1022, Y)	C(1023, Y)
•	•	•	•	•	•	•
•	•	• • •	•	• • •	•	•
•	•	•	•	•	•	•
C( 0, 766)	C( 1, 766)	• • •	C( X, 766)	• • •	C(1022, 766)	C(1023, 766)
C( 0, 767)	C( 1, 767)	• • •	C( X, 767)	• • •	C(1022, 767)	C(1023, 767)

#### 4.11 SCANNING DIRECTIONS

The following figures are seen from a front view. Also the arrow shows the direction of scan.

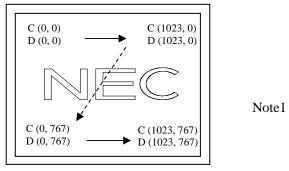


Figure 1. Normal scan (DPS: Low or Open)

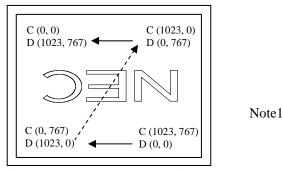


Figure 2. Reverse scan (DPS: High)

Note1: Meaning of C (X, Y) and D (X, Y)

C (X, Y): The coordinates of the display position (See "**4.10 DISPLAY POSITIONS**".)

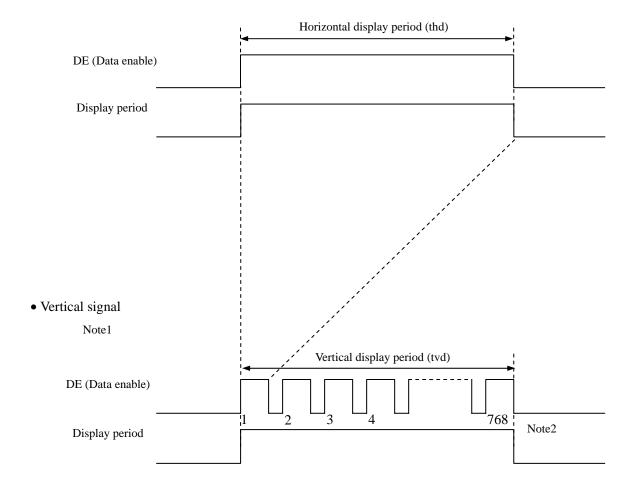
D (X, Y): The data number of input signal for LCD panel signal processing board

### 4.12 INPUT SIGNAL TIMINGS

### 4.12.1 Outline of input signal timings

• Horizontal signal

Note1



Note1: This diagram indicates virtual signal for set up to timing.

Note2: See "4.12.3 Input signal timing chart" for numeration of pulse.

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# 4.12.2 Timing characteristics

(Note1, Note2)

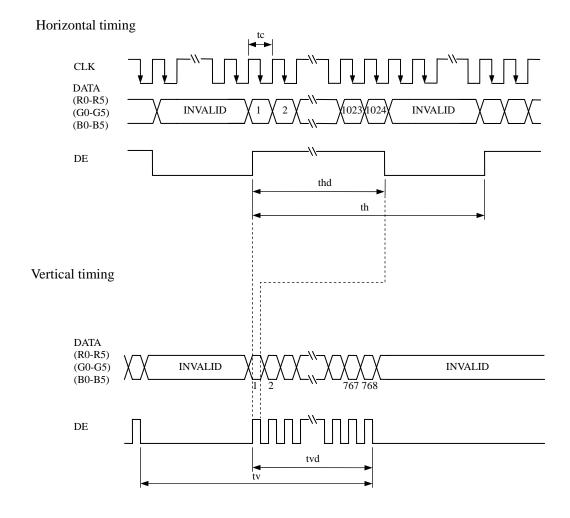
	Paramet	er	Symbol	min.	typ.	max.	Unit	Remarks	
	Fre	1/tc	60.0	65.0	68.0	MHz	15.385 ns (typ.)		
CLK	Duty		-				-		
	Rise tin	-		-		ns	-		
	CLK-DATA Setup time		-				ns		
DATA	CLK-DAIA	Hold time	-		-		ns	-	
	Rise tin	ne, Fall time	-				ns		
		Cycle	th	19.67	20.676	22.4	μs	48.363 kHz (typ.)	
	Horizontal	Cycle	ui	-	1,344	-	CLK		
		Display period	thd		1,024		CLK	-	
	Vertical	Cycle	tv	13.3	16.666	18.5	ms	60.0 Hz (typ.)	
DE	(One frame)	Cycle	ιν	780	806	-	Н		
	(One frame)	Display period	tvd		768		Н	-	
	CLK-DE	Setup time	-				ns		
	CLK-DE	Hold time	-	-			ns	-	
	Rise tin	ne, Fall time	-				ns		

Note1: Definition of parameters is as follows.

tc = 1CLK, th = 1H

Note2: See the data sheet of LVDS transmitter.

# 4.12.3 Input signal timing chart



#### **4.13 OPTICS**

## 4.13.1 Optical characteristics

(Note1, Note2)

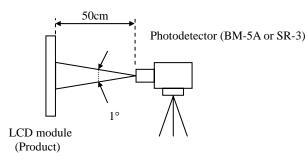
Parameter		Condition	Symbol	min.	typ.	max.	Unit	Measuring instrument	Remarks
Luminance		White at center $\theta R = 0^{\circ}$ , $\theta L = 0^{\circ}$ , $\theta U = 0^{\circ}$ , $\theta D = 0^{\circ}$	L	TBD	430	-	cd/m <sup>2</sup>	BM-5A	-
Contrast ratio		White/Black at center $\theta R = 0^{\circ}$ , $\theta L = 0^{\circ}$ , $\theta U = 0^{\circ}$ , $\theta D = 0^{\circ}$	CR	300	600	-	-	BM-5A	Note3
Luminance uniformity		White $\theta R = 0^{\circ}$ , $\theta L = 0^{\circ}$ , $\theta U = 0^{\circ}$ , $\theta D = 0^{\circ}$	LU	-	1.25	1.40	-	BM-5A	Note4
Chromaticity	White	x coordinate	Wx	TBD	TBD	TBD	-		Note5
		y coordinate	Wy	TBD	TBD	TBD	-	SR-3	
	Red	<b>x</b> coordinate	Rx	-	TBD	-	-		
		y coordinate	Ry	-	TBD	-	-		
	Green	<b>x</b> coordinate	Gx	-	TBD	-	-		
		y coordinate	Gy	-	TBD	-	-		
	Blue	x coordinate	Bx	-	TBD	-	-		
	Diue	y coordinate	By	-	TBD	-	-		
Color gamut		$\theta$ R= 0°, $\theta$ L= 0°, $\theta$ U= 0°, $\theta$ D= 0° at center, against NTSC color space	С	35	40	-	%		
Response time		White to Black	Ton	-	6	15	ms BM-5A		Note6
		Black to White	Toff	-	19	47	ms	DIVI-JA	Note7
Viewing angle	Right	θU= 0°, θD= 0°, CR≥ 10	θR	TBD	(70)	-	0		
	Left	$\theta$ U= 0°, $\theta$ D= 0°, CR $\geq$ 10	θL	TBD	(70)	-	0	EZ	Note8
	Up	$\theta R = 0^{\circ},  \theta L = 0^{\circ},  CR \ge 10$	θU	TBD	(60)	-	0	Contrast	
	Down	$\theta R = 0^{\circ},  \theta L = 0^{\circ},  CR \ge 10$	θD	TBD	(60)	-	0		

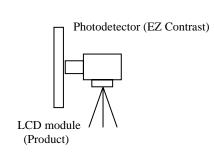
Note1: These are initial characteristics.

Note2: Measurement conditions are as follows.

Ta = 25°C, VCC = 3.3V, IL = 20mA, Display mode: XGA, Horizontal cycle = 1/48.363kHz, Vertical cycle = 1/60.0Hz, DPS= Low or Open: Normal scan

Optical characteristics are measured at luminance saturation after 20minutes from working the product, in the dark room. Also measurement methods are as follows.





Note3: See "4.13.2 Definition of contrast ratio".

Note4: See "4.13.3 Definition of luminance uniformity".

Note5: These coordinates are found on CIE 1931 chromaticity diagram.

Note6: Product surface temperature: TopF = TBD°C Note7: See "4.13.4 Definition of response times". Note8: See "4.13.5 Definition of viewing angles".

#### 4.13.2 Definition of contrast ratio

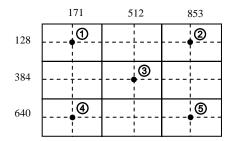
The contrast ratio is calculated by using the following formula.

### 4.13.3 Definition of luminance uniformity

The luminance uniformity is calculated by using following formula.

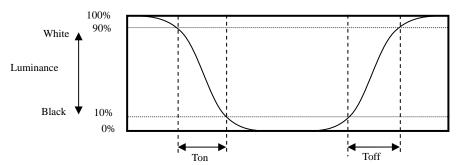
$$Luminance \ uniformity \ (LU) = \ \frac{Maximum \ luminance \ from \ \textcircled{1} \ to \ \textcircled{5}}{Minimum \ luminance \ from \ \textcircled{1} \ to \ \textcircled{5}}$$

The luminance is measured at near the 5 points shown below.

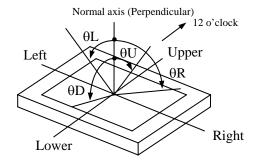


### 4.13.4 Definition of response times

Response time is measured, the luminance changes from "white" to "black", or "black" to "white" on the same screen point, by photo-detector. Ton is the time it takes the luminance change from 90% down to 10%. Also Toff is the time it takes the luminance change from 10% up to 90% (See the following diagram.).



### 4.13.5 Definition of viewing angles



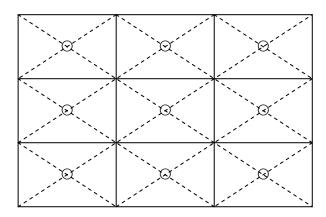
### 5. RELIABILITY TESTS

(Note1)

Test item	Condition	Judgment		
High temperature and humidity (Operation)	① 60 ± 2°C, RH = 60%, 240hours ② Display data is black.			
Heat cycle (Operation)	<ul> <li>① -20 ± 3°C1hour</li> <li>60 ± 3°C1hour</li> <li>② 50cycles, 4hours/cycle</li> <li>③ Display data is black.</li> </ul>	No display malfunctions		
Thermal shock (Non operation)	<ul> <li>3°C30minutes         60 ± 3°C30minutes</li> <li>100cycles, 1hour/cycle</li> <li>Temperature transition time is within 5 minutes.</li> </ul>			
ESD (Operation)	<ul> <li>① 150pF, 150Ω, ±10kV</li> <li>② 9 places on a panel surface Note2</li> <li>③ 10 times each points at 1 sec interval</li> </ul>			
Dust (Operation)	<ul> <li>① Sample dust: No. 15 (by JIS-Z8901))</li> <li>② 15 seconds stir</li> <li>③ 8 times repeat at 1 hour interval</li> </ul>			
Vibration (Non operation)	<ul> <li>5 to 100Hz, 19.6m/s²</li> <li>1 minute/cycle</li> <li>X, Y, Z direction</li> <li>120 times each directions</li> </ul>	No display malfunctions No physical damages		
Mechanical shock (Non operation)	<ul> <li>539m/s², 11ms</li> <li>±X, ±Y, ±Z direction</li> <li>5 times each directions</li> </ul>			

Note1: Display and appearance are checked under environmental conditions equivalent to the inspection conditions of defect criteria.

Note2: See the following figure for discharge points.



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#### 6. PRECAUTIONS

#### 6.1 MEANING OF CAUTION SIGNS

The following caution signs have very important meaning. Be sure to read "6.2 CAUTIONS" and "6.3 ATTENTIONS", after understanding these contents!



This sign has the meaning that customer will be injured by himself, if customer has wrong operations.



This sign has the meaning that customer will be injured by himself or the product will sustain a damage, if customer has wrong operations.

#### 6.2 CAUTIONS



- \* Do not touch the working backlight. There is a danger of burn injury.
- \* Do not shock and press the LCD panel and the backlight! There is a danger of breaking, because they are made of glass. (Shock: To be not greater 539m/s<sup>2</sup> and to be not greater 11ms, Pressure: To be not greater 19.6 N (\$\phi\$16mm jig))

# 6.3 ATTENTIONS **2**

### 6.3.1 Handling of the product

- ① Take hold of both ends without touching the circuit board when the product (LCD module) is picked up from inner packing box to avoid broken down or misadjustment, because of stress to mounting parts on the circuit board.
- ② Do not hook nor pull cables such as lamp cable, and so on, in order to avoid any damage.
- 3 When the product is put on the table temporarily, display surface must be placed downward.
- 4 When handling the product, take the measures of electrostatic discharge with such as earth band, ionic shower and so on, because the product may be damaged by electrostatic.
- ⑤ The product must be installed without undue stress such as bends or twist. And do not add undue stress to any portion (such as bezel flat area). Bends or twist described above and undue stress to any portion may cause display mura.
- 6 Do not press or rub on the sensitive product surface. When cleaning the product surface, use of the cloth with ethanolic liquid such as screen cleaner for LCD is recommended.
- ② Do not push nor pull the interface connectors while the product is working.
- When handling the product, use of an original protection sheet on the product surface (polarizer) is recommended for protection of product surface. Adhesive type protection sheet may change color or characteristics of the polarizer.
- ① Usually liquid crystals don't leak through the breakage of glasses because of the surface tension of thin layer and the construction of LCD panel. But, if you contact with liquid crystal for the worst, please wash it out with soap.

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#### 6.3.2 Environment

- ① Do not operate or store in high temperature, high humidity, dewdrop atmosphere or corrosive gases. Keep the product in packing box with antistatic pouch in room temperature to avoid dusts and sunlight, when storing the product.
- ② In order to prevent dew condensation occurring by temperature difference, the product packing box should be opened after enough time being left under the environment of an unpacking room. Evaluate the leaving time sufficiently because a situation of dew condensation occurring is changed by the environmental temperature and humidity. (Recommended leaving time: 6 hours or more with packing state)
- 3 Do not operate in high magnetic field. Circuit boards may be broken down by it.
- 4) This product is not designed as radiation hardened.

#### 6.3.3 Characteristics

### The following items are neither defects nor failures.

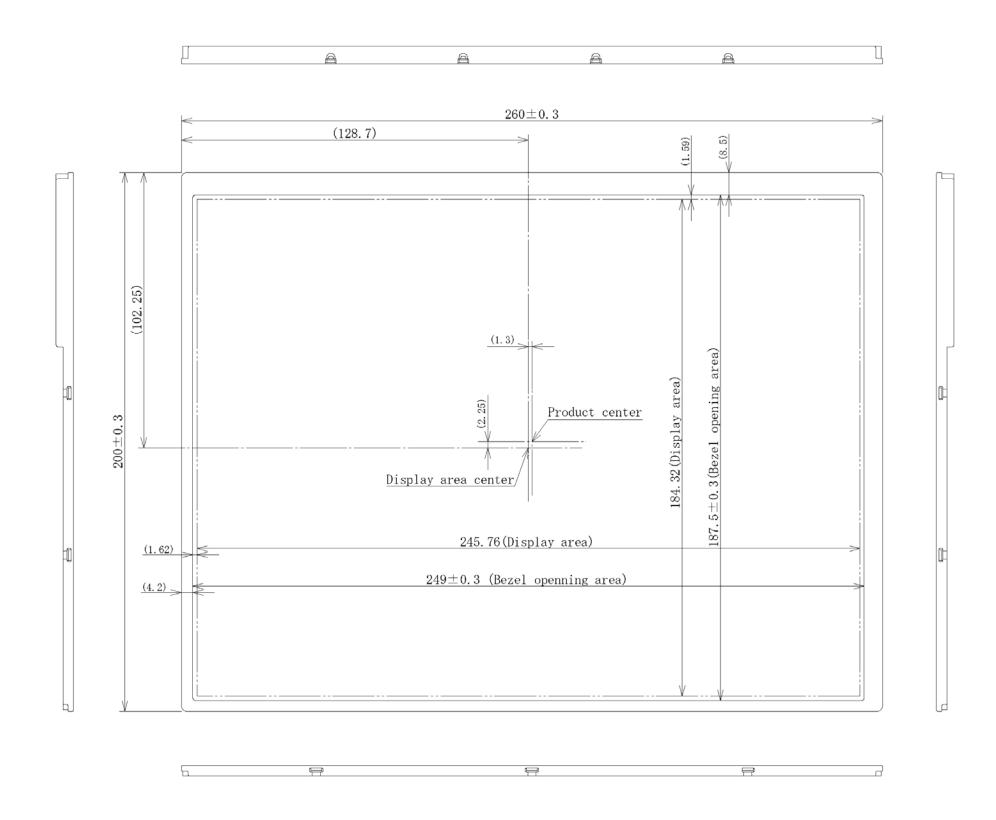
- ① Response time, luminance and color may be changed by ambient temperature.
- ② Display mura, flicker, vertical seam or small spot may be observed depending on display patterns.
- 3 Do not display the fixed pattern for a long time because it may cause image sticking. Use a screen saver, if the fixed pattern is displayed on the screen.
- 4 The display color may be changed depending on viewing angle because of the use of condenser sheet in the backlight.
- ⑤ Optical characteristics may be changed depending on input signal timings.

#### 6.3.4 Other

- ① All GND and VCC terminals should be used without any non-connected lines.
- ② Do not disassemble a product or adjust variable resistors.
- ⑤ Pack the product with original shipping package, in order to avoid any damages during transportation, when returning the product to NEC for repair and so on.

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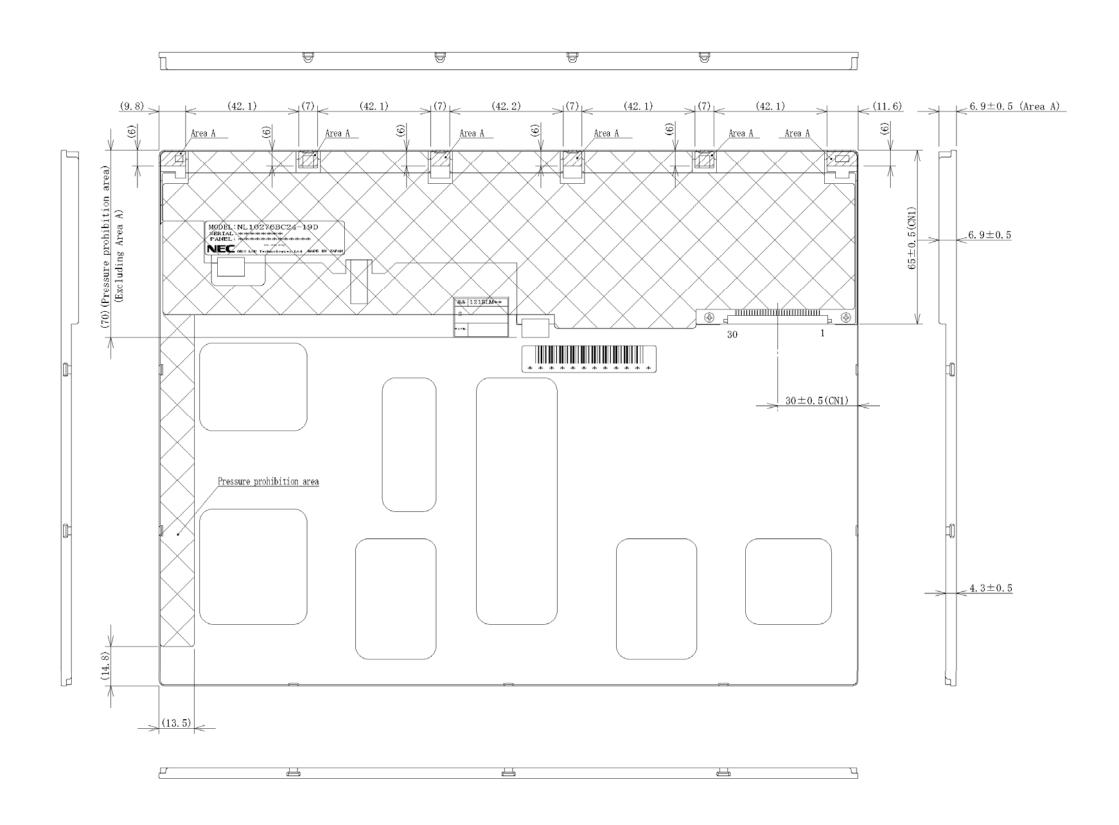
# **7. OUTLINE DRAWINGS** 7.1 FRONT VIEW



Note1: The values in parentheses are for reference.

Unit: mm

7.2 REAR VIEW



Unit: mm

Note1: The values in parentheses are for reference.

## **REVISION HISTORY**

The inside of latest specifications is revised to the clerical error and the major improvement of previous edition. Only a changed part such as functions, characteristic value and so on that may affect a design of customers, are described especially below.

customers, are described especially below.							
Edition	Document number	Prepared date	Revision contents and signature				
1st	DOD-PP-	Jul. 20,	Revision contents				
edition	0322	2007	New issue.				
			ivew issue.				
			G				
			Signature of writer				
			Approved by	Checked by	Prepared by		
			T. Ogawa		m. Tanaka		
			T. OGAWA		M. TANAKA		
		<u> </u>	<u> </u>				